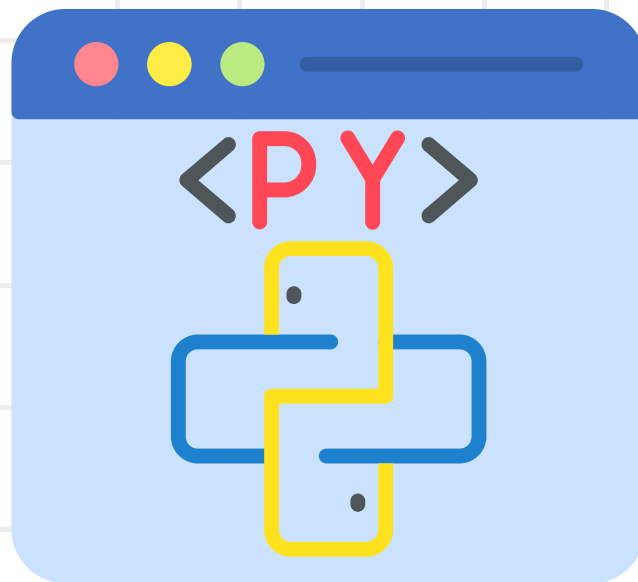


SPACE-E-FIC[®]

Curriculum Brochure (Junior)

Semester 3

Duration: 6 Months



24 Classes

Weekly Assessments

2 Quarterly Unit Tests

1 Semester Test

*Projects and their order can be further improvised and updated as per latest trends.

Modules	Topics	Learning Outcomes
Module 18 (Robotics)	Advance electronics -I (Series and parallel connections using breadboard)	Learners will learn to use breadboards to understand how series and parallel connections work
Module 19 (Robotics)	Advance electronics - II (Breadboard-ing with sensors)	Learners will connect sensors in breadboards to do different projects of robotics
Module 20 (Coding)	Python with Code-combat- I (A gamified introduction to Python)	Learners will use the gamified python platform 'Codecombat' to get introduced to the basics of Python
Module 21 (Coding)	Python with Code-combat - II	Learners will use the gamified python platform 'Codecombat' to get introduced to the basics of Python
Module 22 (Coding)	Introduction to Python Shell and IDLE (Syntax and indentation with python IDLE)	Learners will learn the basic 'pip' commands. They will also learn some basic functions like 'print' and 'input'
Module 23 (Coding)	Conditions in Python (If, If-else, Elif)	Learners will use the condition statements and do different coding projects using them.

Modules	Topics	Learning Outcomes
Module 24 (Coding)	Loops in Python	Learners will learn the basics of python loops like 'for' and 'while true' and leverage them in their code to build different projects
Module 25 (Coding)	Strings in Python	Learners will learn the basics of 'strings' in Python and how to use them in their coding.
Module 26 (Coding)	Defining 'Functions' and calling them in Python	Learners will learn about how to build a function and use it in their code.
Module 27 (Robotics)	Game development with Python	Learners will develop games using python and pygame modules.
Module 28 (Robotics)	Revision - Line following and Gesture controlled cars using block coding	A quick revision of two of the most challenging projects of Robotics.